* **Demonstrate how the various roles on your Scrum-agile Team specifically contributed to the success of the SNHU Travel project**. Be sure to use specific examples from your experiences.

Scrum Master – The Scrum Master on the agile team came up with the schedule for daily meetings that the team would find to be beneficial. The daily meetings allowed the team to discuss any roadblocks and for everyone to get informed of how everyone was doing in the sprint. These meetings are set up to give way to collaboration and allow the team to work together for a common cause. The meeting allows space for questions and concerns and keeps the team engaged.

The scrum master also created an agile charter, which allowed everyone on the team to understand the project's vision. The agile charter also shows who is involved in the project and their positions. It also outlines what needs to be done to consider the project a success and the biggest risks that could arise from it. It also outlines the rules and communication guidelines for the team.

Product Owner – The Product Owner oversees the user stories, allowing for feedback from SNHU Travel users. The feedback from users consists of what they wanted to see on the website previously and what they want added to the website. As product owner it was important to fill out the product backlog chart. The backlog chart gave me the space to list the suggestions from users and rank them from high, medium, and low-priority.

Tester – The tester takes what the developer has worked on, tests the project, and gives feedback from the test to the developers. As a developer, I filled out a test case document based on the portion of the project that I tested. I gave feedback on the input and the results of the input, which allowed developers to know what I had completed.

Developer – The Developer oversees the portions of the project work where there is a big need. I helped align the project design with the user stories and took feedback from the testers.

User stories

Test Cases

Product Application

* **Describe how a Scrum-agile approach to the SDLC helped each of the user stories come to completion**. Be sure to use specific examples from your experiences.
* The Scrum Agile approach helped each of the user stories because it allowed for the team as a whole to have a deeper understanding of the users needs, Taking the time to rank the user stories from the greatest need to the least allowed us to hoe in and really focus on each individual task without neglecting the customers wants.
* **Describe how a Scrum-agile approach supported project completion when the project was interrupted and changed direction**. Be sure to use specific examples from your experiences.

The Scrim-Agile approach really came in handy when the project switched direction, because we used daily scrum meetings to pivot to the users new needs. Having the Scrum Meetings allowed us to refocus and regroup in order to meet the needs of the client.

* **Demonstrate your ability to communicate effectively with your team by providing samples of your communication**. Be sure to explain why your examples were effective in their context and how they encouraged collaboration among team members.

Throughout the SNHU Travel project, communication within the team was excellent due the daily scrum meetings, user stories, and adequate use of feedback from users.

* **Evaluate the organizational tools and Scrum-agile principles that helped your team be successful**. Be sure to reference the Scrum events in relation to the effectiveness of the tools.
* The organizational tools and Scrum-agile principles that helped the team be successful was daily scrum, agile charter, product backlog, and test feedback allowed the team to be successful throughout the whole SNHU Travel Project
* **Assess the effectiveness of the Scrum-agile approach for the SNHU Travel project**. Be sure to address each of the following:
  + Describe the pros and cons that the Scrum-agile approach presented during the project.
  + The pros of agile are that it allowed for communication and collaboration throughout the entirety of the SNHU Travel project.
  + The cons of agile is that due to a lot of communication it does take more time and commitment from team members
  + Determine whether or not a Scrum-agile approach was the best approach for the SNHU Travel development project.